

Student Services at Colorado College

Workshop Consolidation

January 16th &17th, 2020

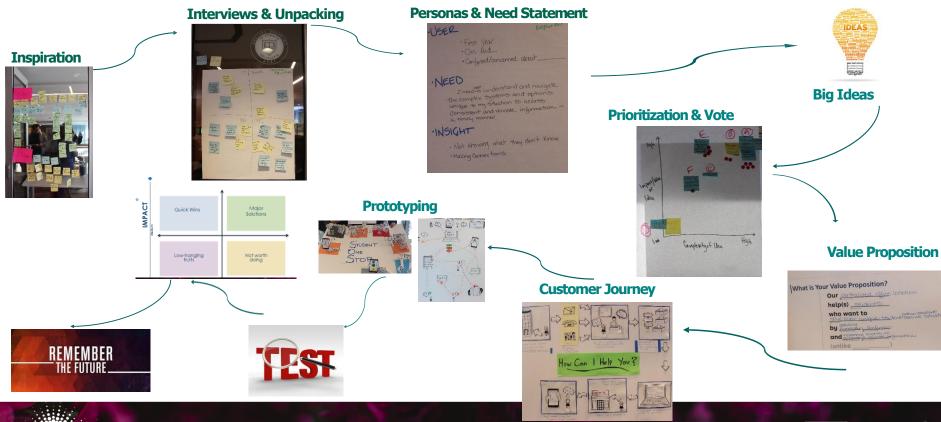


Our Design Challenge

 How might we better understand and connect with our students and administrative professionals so that we can design a user-centered, administrative student-services model?



Our Workshop Journey in a Nutshell





Tirmenich

Executive Summary

- Students are not happy with the current administrative student services process
- Students would like one location where they can go for help regarding any number of issues and they will be met with a real person to talk with
- Paper forms are cumbersome and outdated
- Faculty and staff are often confused about which processes a student may need to go through to resolve an issue/question
- Staff wish they had more power to help resolve issues
- Personal help is better than electronic
- Students prefer going to someone who they have previously established a connection with (even if their current problem is not in that person's department)





Quotes

Feedback from students regarding students services and from staff regarding the workshop

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"I feel singled out because of my financial aid status"
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[&]quot;The Block is new every block and it impacts my life differently every block"

[&]quot;I am penalized for things outside of my control"

[&]quot;I need answers when I need them"

[&]quot;I wish we had another day [of this workshop]"

[&]quot;I liked hearing from students"

[&]quot;I like using the talents of a parent to improve the college"

Next Steps – "Can Do" Proposals

- Get Approval from President Tiefenthaler and the Cabinet by February 17
- Assemble Pilot Team
- Develop Timeline/Plan for Pilot
- Build Pilot, finishing by Spring Break
- Run Pilot in Block 7
- Review Results of Pilot and provide leadership with outcome and recommendation for next step(s) for AY2020-21





Lessons Learned

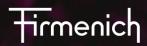
Students do not want everything digital, they want a personal connection when handling questions/issues

To understand the user's experience you must talk to the user

Utilizing the expertise of CC parents is a great resource

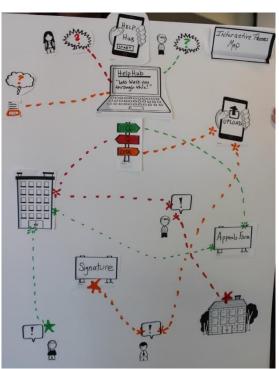
Design Thinking is fun and effective





Team #1: Malibu Thunder





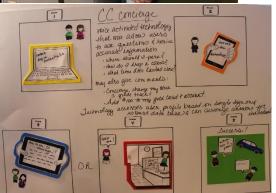
Malibu Thunder made a gamified app for student services. The student inputs the issue/need they have regarding student services and the app suggests how to resolve it. It has an interactive map so that students can easily follow the directions to all the locations required in the process of their student services need. This makes the process more of a scavenger hunt and less of a chore.





Team #2: Colorado Families





CC Concierge. An app similar to Siri/Alexa. Students can download the app, and when they have a question/issue regarding student services they verbally ask the app for help. The app answers their question, or in the event it does not know the answer, it will recommend an employee the student can seek additional assistance from. It has an A.I. component that will learn what the student most often asks and begin supplying the information unprompted. For example, around meal times the app may alert the user to what the daily special is at their most frequented campus food location (Rastal, Benji's, The Preserve, Etc.)





Team #3: Explorers



Student One Stop (S.O.S) is a new physical location on campus (perhaps a pop-up in Worner) that is equipped to assist with all student services. This streamlines the once complicated process students go through to have questions answered and issues resolved. The employees in the S.O.S are broadly trained in each student service category and are experts in one or two. Most questions students have can be answered by anyone working, but in the event they have a more complicated/specialized situation, there will be a specialist for them to talk to. At the end of the experience, students are asked to provide a simple rating of the experience via a happy, sad, or neutral face (with the additional option to leave a writein comment. This allows for self-evaluation and ongoing improvement of the S.O.S.









Team #4: Beach Readers

A physical student services hub that incorporates a software such as Slack Chat to bring students fast, streamlined, and accurate answers without needing to relocate employee offices. Students go to one location and get personalized help with their student services needs. If the employee assisting the student does not know the answer themselves, they send a message on Slack Chat explaining the issue and requesting an answer. Each department will always have an employee on-call who monitors the Slack Chat messages for any that are relevant to their office. This provides students with one location to go to for help while allowing employees to go about their normal work duties until/unless their expertise is required.



Prioritization Matrix & Discussion

Medium

Each team:

Position your Idea

Rewrite using mid-size

post it.

Idea



IMPACI









Workshop Agenda

Day 1 (Jan. 16th)

Hours	
9:00	Welcome; agenda, who's who; DT intro
10:15	Inspiration Wall
10:45	Break
11:00	Interview & Unpack Interviews
12:30	Lunch
1:30	Persona & POV
2:00	Brainstorm
2:30	Idea Prioritization & Vote
3:00	Value Proposition & Share out
3:30	Close day One





Workshop Agenda

Day 2 (Jan. 17th)

Hours		Hours	
9:00	Welcome; refresh Day 1	3:30	Remember the Future
9:15	Customer Journey	4:30	Workshop Wrap: I Like I Wish
10:45	Break		
11:00	Share out & Test		
12:00	Lunch & Iterate from Feedback		
1:30	Test		
2:30	Prioritization Matrix		





Teams

Team 1: Malibu Thunder
Heather Powell Brown
Nick Calkins
Lori Cowan
Mateo Munoz

Team 3: Explorers
Lyrae Williams
John Lauer
Matt Edwards
Megan Nicklaus
Libby Fletcher

Team 2: Colorado Families
Phil Apodaca
Greg Capell
Lynnette DiRaddo
Donna Beziou

Team 4: Beach Readers
Zack Kroger
Katharina Groves
Shannon Amundson
Catherine Tobin
Christine Brett





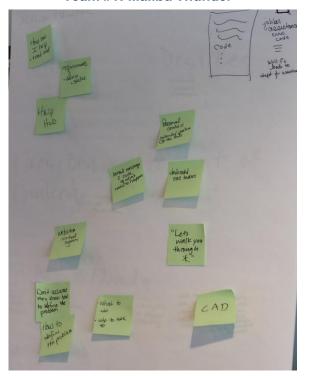
Wall of Inspiration

First Brainstorm on Design Challenge

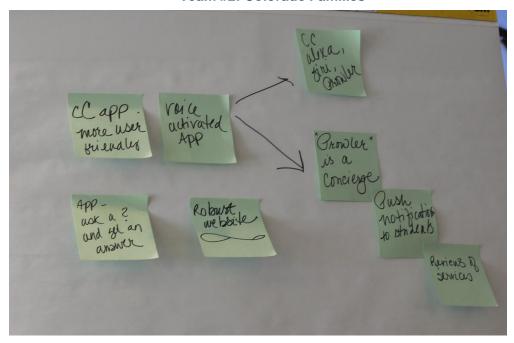


Wall of Inspiration

Team #1: Malibu Thunder



Team #2: Colorado Families





Wall of Inspiration

Team #3: Explorers



Team #4: Beach Readers

*They were too efficient in their process for the photographer to catch this stage







Step #1 EMPATHY



Sample Interview Questions

- Can you tell me about a recent experience you had with student services
- Can you walk me through your process when you used the student services

Follow-up: I would like to hear more about...

- What part of the process works well?
- What pat of the process doesn't work well?
- What did you do to make the process easier?
- How did you problem solve situations that might have been a challenge for you?
- How did you find guidance on how to solve a problem?
- What is the first thing you tell friends and family about the CC Student Services capabilities?
- Any questions I didn't ask that you think is important for me to know about the process?





Empathy Map

Observed Inferred Quotes Thoughts **THINK** & defining & beliefs words Feelings Actions & emotions & behaviors **FEEL**

SAY

DO

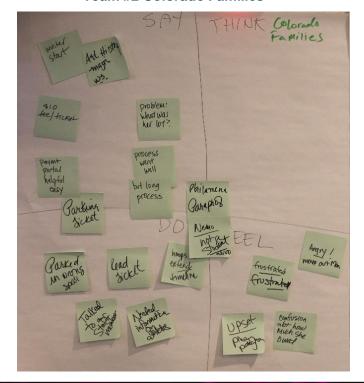


Empathy Map

Team #1 Malibu Thunder



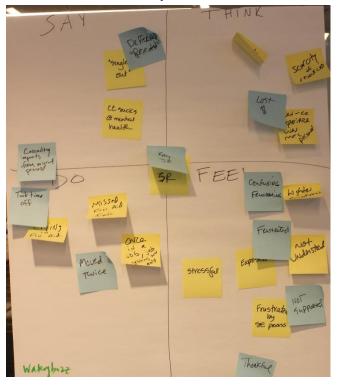
Team #2 Colorado Families





Empathy Map

Team #3 Explorers



Team #4 Beach Readers

*They were too efficient in their process for the photographer to catch this stage once again







Step #2 PERSONA & DEFINE

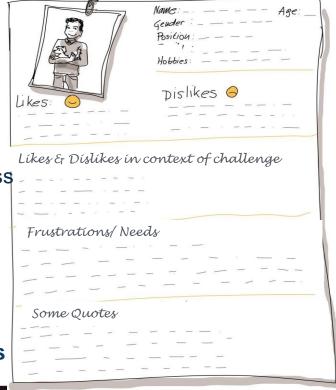


Creating Your Persona (aka: User)

A persona is an aggregated profile of a specific user type. Personas enable creative teams to develop a shared understanding of the people concerned by the challenge.

- 1. Team #1/Malibu Thunder: Student with an External Problem/Stressor Having Difficulty Navigating CC's Process
- 2. Team #2/Colorado Families: Recent Graduate, Now Paraprof
- 3. Team #3/Explorers: First-Year Student on Aid
- 4. Team #4/Beach Readers: First Time Student to Campus

Rephrase the challenge to put the needs of your personas at the center

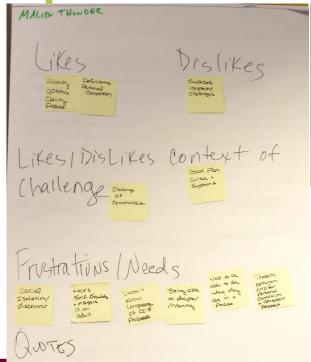


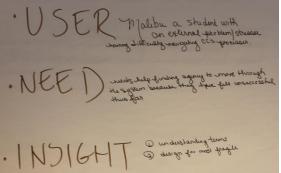


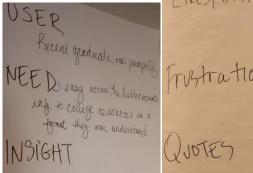
Persona & Define

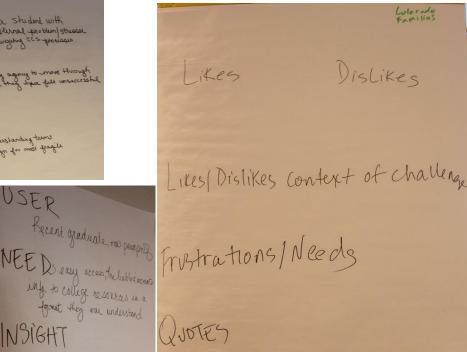
Team #1 Malibu Thunder: External Problem Student

Team #2 Colorado Families: Paraprof





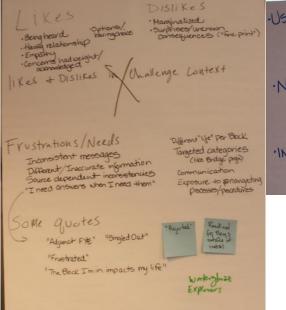


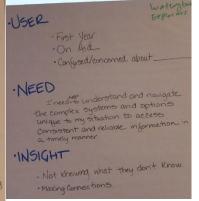




Persona & Define

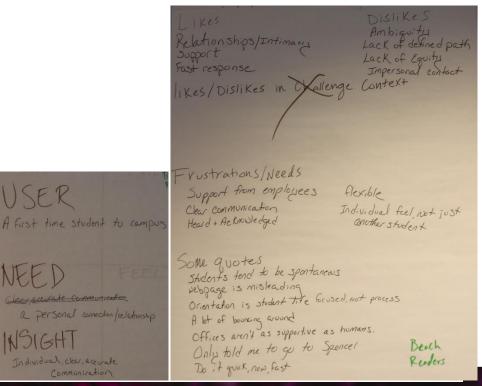
Team #3 Explorers: First Year on Aid





USER

Team #4 Beach Readers: Student New to Campus





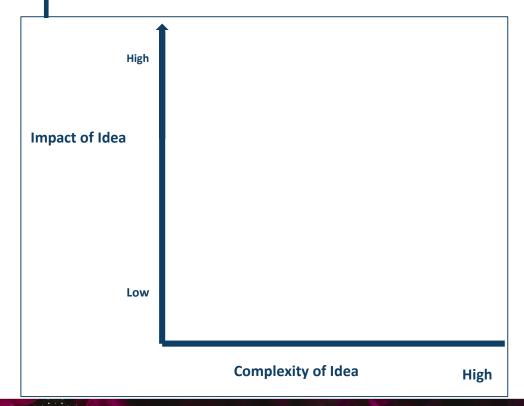
Step #3 BRAINSTORM

Prioritization & Vote



Prioritization

Vote



Vote for the ideas you like the most with dots







The idea that has the most votes WINS!

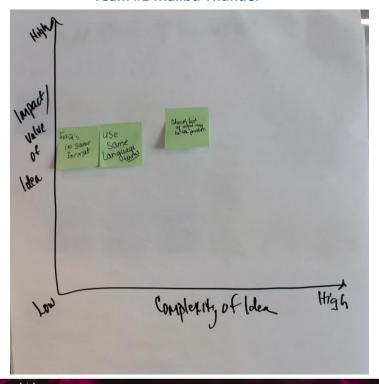




Brainstorm, Prioritization & Vote

Team #1 Malibu Thunder

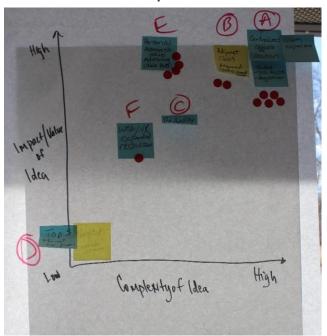
Team #2 Colorado Families



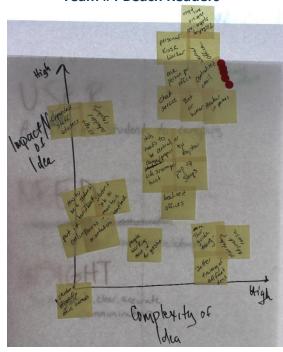


Brainstorm, Prioritization & Vote

Team #3 Explorers



Team #4 Beach Readers







Step #4 PROTOTYPE



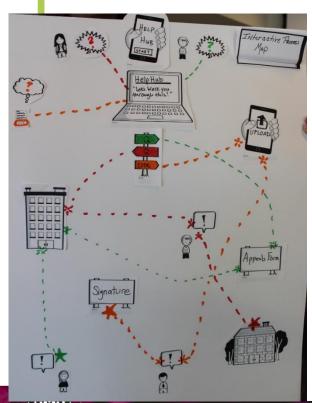
What is Your Value Proposition?

Products and Services	
help(s)	
who wan	t to
by	
yerb (e.g., reducing, avoiding)	and a customer pain
and Nerb (e.g., increasing, enabling)	a) and a customer gain
(unlike	and a customer gain





Team #1: Malibu Thunder

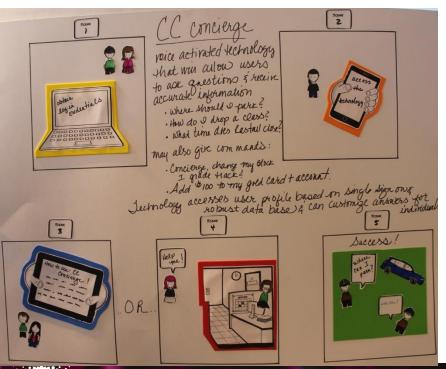


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Team #2: Colorado **Families**



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What is Your Value Proposition?

Our Virtual Concierge

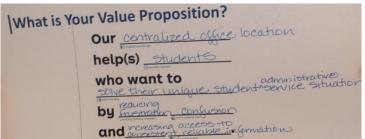
help(s) all campus community

who want to obtain information is supposed for services

and increasing Stadent success.



Team #3: Explorers





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What is	Your Value Proposition?
WELL TO	Our Centralized Resource" (student Services Front Line)
	help(s) Students
13/11/11	who want to
	to have spontaneous, quick, clear conquirization & solutions
	by putting employees from vaccious offices directly in the puts
	And
	(unlike our very te-cantralized) system





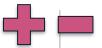


Step #5 Test



Student Testing: Feedback Grid

What Works?



What Doesn't Work?

New Ideas?





Questions?





Prioritization Matrix & Discussion

Each team:

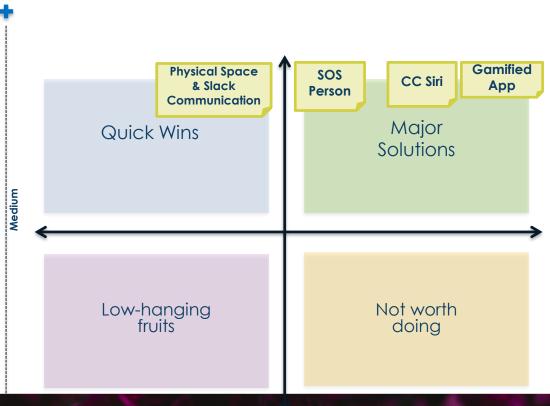
Position your Idea

Rewrite using mid-size post it.





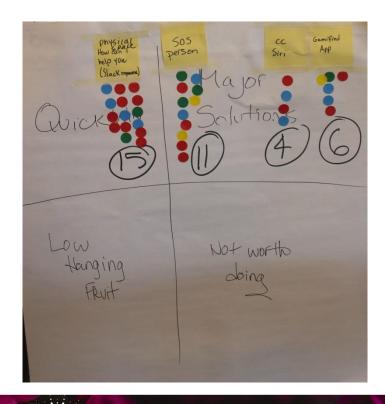
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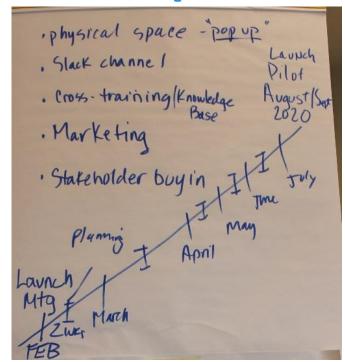


Teams Vote



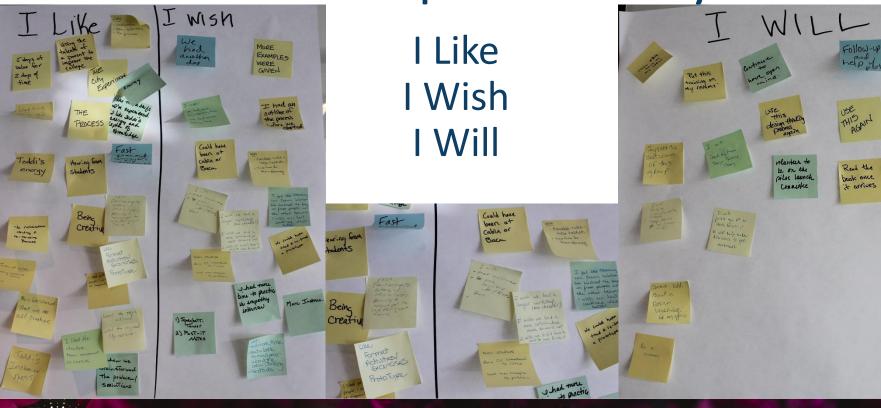


Next Steps





Workshop Take-Aways







Final Products





Firmenich